

SLA MONTHLY

Volume 1, Issue 3

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"WHERE WE TOUCH THE STARS"



Welcome to the latest edition of the SLA Monthly.

In this issue, we shine a spotlight on David, our Engineering Chair and take a look at the latest Simming news from around the SLA.

Reminder time—I'm still looking for contributions from all of you, whether it's articles, artwork, or silly anecdotes. Send any submissions to me at the addy at the bottom of the page.

Foxy

Snippets

Star Wars: Dragon Squadron

This long-running message board sim is about to relaunch with a new hosting team. See page 2 for a teaser. If you're interested in battling the Evil Empire, contact:dpwilliams2 or Bjorn Dragoon for details.

USS Zealous

This sim has been suffering some technical hitches recently. If you are a player on this sim and have not been receiving e-mails recently, please contact one of the hosting team or drop a line to admins@slasims.com

10 Forward Forum

Those of you who are Live Action or Play By Email simmers, don't forget, you can also join the 10 Forward forum where you can see the Message Board sims and join in on general SF chat, word games and puzzles, SF news and debate and the latest news from the world of simming:

Forum <http://tenforward.slasims.com/>

Situations Vacant:

All positions

Firefly: Monarch

All positions

USS Kentucky

Operations, Science, Medical

USS Zealous

All positions

USS Mercury

All positions

Outpost Cousteau

To apply for any of the above, visit:

<http://www.slasims.com/join.html>

If you would like to get involved in this newsletter - writing an article, interviewing, providing artwork (your own, please!), maybe compiling a crossword or something else I haven't even thought of, please drop me a line at:

publications@slasims.com

Behind the scenes

This section of the newsletter is intended to tell you a little more about your fellow simmers. Here comes David:

- Real you

Well, my name is David Williams. I'm a college student studying for a Bachelor's in Computer Information Systems with an emphasis on Web Development and Administration.

- Sim you

I've been simming for a long time now, geez maybe somewhere along the lines of ten years or so. Anyways, I've played the range of characters from a shuttle pilot to captain of a simm. I've done a broad variety of simms themes from StarTrek to FireFly. One of the best simms I've been on was set in a unique world where we, the players, were part of a special team of temporal agents that fixed things in history. It was fun and I think I might try and restart that simm.

- Council position

Right now I'm holding the position of Engineering Chair which helps greatly with my schooling because I can put practical use to my classes. At this moment, I'm working on reorganizing the whole site and cleaning everything up in dreamhost. Beside that, I'm working on remaking the website through a CMS and possibly looking into adding a new forums. Its a big job but I'm working on it a little bit at a time.

- Favourite genre film/tv/etc

Well, anything that sparks the imagination really. I'm a big fan of living in my own little world.

Dragon Squadron: Teaser

A long time ago in a galaxy far, far away...

The Rebel Alliance has done the impossible: killed Emperor Palpatine and his evil henchman Darth Vader, destroyed the second Death Star, and thrown the Empire into chaos. Riots have swept the galaxy, overrunning local Imperial backed dictators and corrupt governments on dozens of worlds. The Alliance to Restore the Republic has become the foundation of a new galactic government, the New Republic.

Despite the monumental victory at Endor, the war has only just begun.

Following the battle of Endor, elements of the New Republic fleet spread largely unopposed throughout the Outer Rim, taking back key planets like Terminus, Kashyyyk, and Sullust. After the victory at Sullust, the battle weary Fifth Fleet headed to the planet Bespin for some much needed R&R at the (in)famous Cloud City. The victory celebration was short lived.

Somehow an Imperial strike force from Yag'Dhul penetrated the Republic's line of picket ships and sensor buoys undetected, catching the Republic fleet completely unaware. Over half of the ships in the fleet were disabled or destroyed in the opening volley, including the Mon-Cal cruiser *Rebel Dawn*, which served as the fleet's command ship. Disoriented and leaderless, the remaining ships still able fled the system, abandoning countless numbers of personnel and equipment on Bespin.

It's taken nearly two weeks for the survivors of Bespin to regroup with the holding force in orbit of Terminus. Several questions remain unanswered: How did the Imperials know the Fifth Fleet was stationed at Bespin? How did the Imperial fleet get passed the detection grid unobserved? Who led the Imperial fleet with such brutal force and efficiency? What will the Fifth Fleet do next now that it's cut off from the rest of the Republic fleet and critically low on supplies, munitions, and fuel? And how does the ragtag group of misfits in Dragon Squadron fit into the picture?

Stay tuned for Episode 1: Revenge of the Dragon to find out...