The SLA Monthly

Sim Profile: Outpost Cousteau

AOL/AIM Based Star Trek Simulation, Wednesdays, 8:30 PM EST

Can an outpost on a primitive world survive with Starfleet only visiting it every few months? Can it survive constant threats from the Romulans and sorties from space pirates looking to enslave and or kill off the planet's natives? Can an outpost justify being in violation of the Prime Directive after an indigenous people is found to inhabit the planet?. In its long history, Outpost Cousteau has proven that it can overcome outstanding odds and survive in the face of terrible danger. Now firmly established, OPC, as it is lovingly called by its crew, has become a major trading and resupply station for the Federation in this sector of space.

Outpost Cousteau was founded independently by Admiral Sierra in 1997. She commanded the sim until 1998 when she turned the sim over to Donte Surak. Shortly afterwards, OPC joined the United Simming Fleet (USF), which it called home for two years. In October 2000, Outpost Cousteau was one of the sims that broke away from the

USF in order to form the SLA. Both Sierra and Surak were founding members of the SLA.

OPC was relaunched in 2005, when Commodore Pamela Kyle-McCabe then and Lieutenant, JG Plas Tica each independently tried to bring the sim out of hiatus. They quickly joined forces and organized a new premise and setting for the sim, it also included Tica assuming the persona of Lieutenant Commander Roger K Clenner and Kyle that of Commander Alexandra Vallera. Within in weeks an



Outpost Statistics

Ship Name: Outpost Cousteau
Class: Planetary Outpost
Estimated Size: 2 kilometers
Estimated Age: Less than five years
Crew Complement: 125 persons

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This month's simmer profile focuses on Rebekah Morgan from *OPC*.

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SLA updates from Warp, the SLA Council Moderator Chair. Including upcoming events and recent news.

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The latest Fleet Status Report information and SLA sim statistics.

active roster was formed and the first sim under new management was held. Clenner assumed command of the sim when Vallera left in late 2005. The sim has been going strong ever since. Recently, OPC moved from Monday to Wednesday nights. (continued, Page 2)

Sim Statistics

Founded: 1997; relaunched in 2005 SLA Member: 8 Years, Founding Member Current CO: Commander Roger K. Clenner Current XOs: Lt. Commander Ethan Mason Current Crew Size: 9 members Website: http://cochrane.slasims.com/opc/

Simmer Profile: *Rebekah Morgan*

Simmer Name: Rebekah Morgan Characters: Rebekah Morgan Current Sims: Outpost Cousteau Fleets: Cochrane Fleet Years in the SLA: 6 Months Longest Served Sim: Outpost Cousteau

Rebekah is a Romulan/Vulcan/Human-hybrid whose birth Mother was killed when she was quite young . Because of her mother's passing, Rebekah was forced to live in the Reman Mines. The mines remained her home until she was rescued several years later.

Rebekah was raised aboard the USS *Sovereign* until the start of the Dominion War. When she was of age, Rebekah enlisted as a medical officer on the *Sovereign*. Because of her troubled youth, Rebekah has always tried to keep people at arms length; to keep herself from getting hurt again.

While serving aboard Deep Space 9, Rebekah found her calling as nurse and applied to Starfleet Academy to pursue it. Whilst in the Academy she earned a spot in Red Squad, an elite squad of cadets, with her close friend Mackenzie Rae Taylor.

Since her arrival at Outpost Cousteau, Rebekah has gained confidence in her abilities as a nurse. Her increased confidence resulted in a promotion to Lieutenant, Junior Grade and also garnered a promotion to Chief Nurse in the Outpost's sickbay. At this time, Rebekah's father, Captain John Morgan, is still being held in the Reman mines.

Readers interested in finding out more about Rebekah Morgan can read her favorite personal log "<u>Speaking of the Past</u>" by following the link.

SIM PROFILE: OUTPOST COUSTEAU

A note form Commander Roger Clenner:

One thing that definitely makes OPC unique among the other Star Trek sims in the SLA is that we are planet based. Instead of showing the crew warping off to some exotic destination, our storylines take place within the walls of the outpost, with the occasional trip outside the walls to interact with the natives.

While this is probably true of most sims, OPC's crew feels almost like a family; we work to help each other out each week. Commander Clenner doesn't just sit in his office or in Command and Control all day. Instead, he tries to get out among the population of the outpost and make sure that things are running smoothly while also not being afraid to get his hands dirty if needed.

Are our storylines action packed, where we're under attack every week. Of course not. But we offer our own brand of excitement!

Interested readers are encouraged to read the Monthly Editor's suggested log for Outpost Coustea "<u>Rebekah</u> <u>Morgan's personal log</u>" by following the link. Readers can find out more information about Outpost Couesteau by checking out its <u>Web site</u> and <u>Ten Forward</u> section by following those links.

Thanks to Clenner, Mason and the crew of OPC for being this month's profiled sim!



DECEMBER UPDATES FROM THE MODERATOR CHAIR

Welcome to December! It's the time of warm weather, trips to the beach, and suntans -- in the Southern Hemisphere at least. (Folks in Australia and New Zealand, those of us up north envy you.) For the SLA, there is something fun in store as well, although I can't promise good weather for all, I'm afraid!

About two years ago, an Intergalactic Penny Drive was launched by T.C. Abernathy to raise funds for the SLA. We provide Web hosting, e-mail and several other services, and alas, those things do cost money! T.C.'s penny drive was very impressive, and brought in enough funds to cover our expenses for more than two years. Over the next few months our Web hosting and domain name registrations will come up for renewal once again, so it's time to make sure we're ready! As such, I bring you the **Second Intergalactic Penny Drive**! Like its predecessor, there'll be a few fun things in store.

First, let's talk about how it works. Over the month of December, we'd like you all to scrape together a few spare pennies -- or pence! -- as they accumulate in your pockets. By month's end, toss your pennies into the SLA's virtual penny jar (a.k.a. a PayPal account we're in the process of setting up -- details will be available early in the month). We'll accumulate all of the pennies together to help cover the SLA's hosting bills for as long as the total will take us!

Of course, tossing pennies into a jar can only be so much fun. We'll be spicing it up a bit! During January, we'll be holding a special IRC/AIM event to celebrate and announce the winners of the Penny Drive. There will be door prizes! Anyone who slips more than \$5 into the penny jar during December will be eligible to win one of the door prizes at the meeting, which will include DVDs and other fun stuff!

The goal is to finance all of the SLA's operations without making much of a dent in anyone's wallet. We hope you'll all take part and make the Second Intergalactic Penny Drive even more of a resounding success than the first was! If you have any questions, you know where to find me!

Finally, a treat for the hosts: at the suggestion of Fleet Captain Clenner of Cochrane Fleet, we won't be collecting Fleet Status Report information for December. Hosts, if you want to fill us in on new recruiting needs or anything else going on with your sim, feel free to inform your fleet captain as always! There won't be any required reports this month, however!

Have a fantastic December everybody, may your holidays be merry whatever they are, and we'll see you around the cosmos!

Warp Out =/\=

Colophon

The SLA Monthly is the monthly newsletter of the Starfleet Legacy Alliance. The Monthly is published on the last day of each month. It is maintained by the SLA Publications Chair. The Monthly is created using the Apple Pages desktop publishing software. It is set in the Times New Roman typeface.

Content for this issue was contributed by Clenner, Morgan, Prax Jarvin, Warp and the members of the *Outpost Cousteau* simulation.

NOVEMBER FLEET STATUS REPORTS

Asimov Fleet

Babylon 5: Trinidad Station CO: Dr. Angela Murchison & Chief Dave Mitchell XO: Ranger Zed McClair Total Players: 8

Firefly: Monarch CO: Maverick **XO**: Kynthia **Total Players**: 9

Star Wars: Dragon SquadronCO: Colonel Luke HeliosXO: Lieutenant Colonel Andre ZazuTotal Players: 11; 10 active, 1 LOA

Torchwood Ten CO: Derowen MacFie XO: Grace Forbes & Nathan Scott Total Players: 8

Cochrane Fleet

USS Lionheart CO: Captain Erika Rheyan XO: Lieutenant Commander Delphe Rune Total Players: 12; 8 active, 4 LOA

USS Mercutio CO: Captain Stacey Templar XO: Commander Henry Crow Total Players: 8

Outpost Cousteau CO: Commander Roger K. Clenner XO: Lieutenant Commander Ethan Mason Total Players: 9

USS Potemkin CO: Fleet Captain James B. "Warp" Mitchell XO: Captain Prax Jarvin Total Players: 18; 12 active, 6 LOA

Starbase 27CO: Captain Daniel X, MancusoXO: Commander T'EramTotal Players: 10; 8 active, 2 LOA

Manheim Fleet

USS Ark Royal CO: Captain Michael Tucker XO: Commander C. Rankin Total Players: 14

USS Caduceus CO: Captain Korani Korisse XO: Lieutenant Commander Dyl Hova Rhys Total Players: 9

USS Pegasus CO: Commander Kyle Sose XO: Total Players: 9; 8 active, 1 LOA

Star Trek: Into the Darkening TideCO: Captain Jake SjetXO: Commander Star Tona LaurentTotal Players: 8; 7 active, 1 LOA

USS Zealous CO: Captain Azanialix Jaarda XO: Lieutenant Commander Ti'ana Sullivan Total Players: 20; 17 active, 1 LOA

Stargate Command

SG-5 CO: Russell Strachan XO: Jamie Gartland Total Players: 10; 7 active

SG-6

CO: Brawl XO: Geggs Total Players: 5

SG-7CO: Colonel Chris ReedXO: Major Louis FreemanTotal Players: 11; 10 active, 1 LOA

SG-8

CO: Gavin Davenport **XO**: Sarah Ainsworth **Total Players**: 8; 7 active, 1 LOA